PresenterPLUS
Quick Start

1.1 Overview

The following is a Quick Start for Accordent's PresenterPLUS presentation authoring software. This document will guide you through installation of PresenterPLUS and using PresenterPLUS to: i) create a presentation using a local media file (residing on your desktop, network drive, or CD); and ii) to publish the presentation to your desktop.

The PresenterPLUS workflow is comprised of five easy steps:

Selecting Media: PresenterPLUS supports several different media formats, including RealMedia, WindowsMedia, MPEG 1, 4, MP3, .wav., .avi., and more. PresenterPLUS enables a content author to use audio/video that resides locally, is stored on a web server (RealMedia only), or that is captured live and published on demand. For purposes of this Quick Start, we will be focused on using a media file that has already been created and is available on your local desktop, network drive, or a CD.

Selecting An Interface: Once a media source or file has been selected, you will use the Skins page to select and customize a presentation interface. PresenterPLUS includes several customizable skins and, since skins are standards-based, you can easily create your own using virtually any third party graphics program.

Synchronizing Assets: Use the "Sync" page to synchronize images, including jpegs, gifs, and PDFs, Flash files, URLs, as well as bookmarks that will enable the audience to jump to specific parts of the presentation. PresenterPLUS enables synchronized assets to be targeted to different regions of the interface.

Previewing & Editing A Presentation: Once you have created a synchronized presentation, use the preview features to watch the presentation directly within PresenterPLUS. You can preview a specific synchronization region, multiple synchronization regions, and even undock the preview frames to resize them and move them around your desktop. If you need to make a change, simply drag the asset tags to different locations on the time bar, delete tags, or add new tags.

Publishing A Presentation: Once you have finished your presentation, you can publish it locally, to CD, or to a web and streaming server – all automatically. For purposes of this Quick Start, we will focus on publishing it locally to your desktop.

This Quick Start is not a complete manual and does not address many PresenterPLUS features that may be useful for future presentations. For additional instructions, please see the PresenterPLUS User Manual.

1 Installing PresenterPLUS

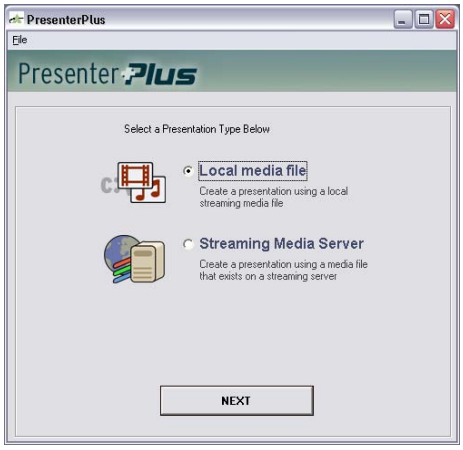
1.1 Download & Installation of PresenterPLUS

1. If you are installing PresenterPLUS from a CD skip to step 3.
2. When PresenterPLUS is downloaded it will be delivered as a self-extracting .exe file.
3. *Click* **Setup** (setup.exe).
4. When the Welcome screen appears, *click* **Next.**
5. On the Destination Location screen, either select a location for PresenterPLUS using the Browse button or use the default setting and *click* **Next**.
6. On the Start Installation screen, *click* **Next**. PresenterPLUS will begin installing.
7. As soon as PresenterPLUS is done installing, the Successful Installation screen will appear. *Click* **Finish**.

1.3 Launching PresenterPLUS

1. To launch PresenterPLUS, first *click* the desktop Start menu.
2. Next**,** *click* **Programs**, then **Accordent**, and then **PresenterPLUS**.
3. If PresenterPLUS is being launched for the first time, the Accordent end-user license agreement will appear. *Click* **I Agree**.
4. After clicking I Agree, the product registration page will appear. Complete the registration page and *click* **Register**.
5. Immediately after clicking Register, the "Select Media Source" screen will appear (See Figure 1-1).

Fig. 1-1


PresenterPlus
File
PresenterPlus
Select a Presentation Type Below
Local media file
Create a presentation using a local streaming media file
Streaming Media Server
Create a presentation using a media file that exists on a streaming server
NEXT

2. Getting Started & Creating A Presentation

2.1 Getting Started: Selecting a Local Media File

1. Launch PresenterPLUS. Immediately after launching PresenterPLUS, the "Select Media Source" screen will appear.
2. On the "Select Media Source" screen, *select* **Local Media File** and *click* **Next**. Immediately after clicking Next, the "Browse" screen will appear.
3. On the "Browse" screen, *click* **Browse**. In the Browse window, select a media file and *click* **OK**
4. After clicking OK, the Local Media file will appear in the "File" field. If this is the media file that you want to incorporate into your presentation, *click* **Begin**.
5. Immediately after clicking Begin, PresenterPLUS will appear. The local media file will be accessible in the audio/video window in the upper left-hand corner of PresenterPLUS.

2.2 Selecting An Interface

Once you have selected a media file, it is next necessary to select the interface (or "Skin") in which the presentation will be displayed. Only Skins that are compatible with the selected media format will be available. If you select a media file encoded to a different format, different Skins will be available.

1. By default the Skins page should be displayed. If it is not displayed, *click* the **Skins** tab.
2. On the Skins page, select a skin by clicking on one of the skin thumbnails displayed in the "Skin Preview" window.

   Note: You can preview a skin by double-clicking on a skin in the "Skin Preview" window.
3. After selecting a skin, a thumbnail of the interface will appear directly beneath the media player. The thumbnail will indicate where the skin target regions are and should be used when targeting synchronized content to different regions of the skin.
4. After selecting a skin, *click* the **Custom** tab. Immediately after clicking Custom, the Custom page will appear. The fields displayed on the Custom page are used to customize the text that is displayed in the skin (e.g. Presenter Name, Date, etc.).

2.3 Synchronizing Images

1. After selecting and customizing a skin, *click* **Sync**. Immediately after clicking Sync, the Sync page will appear. The sync page contains the Images, URLs, and Bookmarks tabs. (If you are not interested in synchronizing images, skip to Section 2.4).
2. After clicking Sync, the Images screen should be displayed. If it is not displayed, *click* the **Images** tab.
3. On the Images screen, there are four import buttons that are used to import images, PowerPoint slides, PDF documents, and Flash files. Click on the button that indicates the type of assets that you want to import. Once you have imported images, they will appear in the Preview window. You can preview thumbnails or the images or zoom in on a specific image.

   Note: You can import as many times and as many file types as you want.
4. To begin synchronizing images, *click* **Play** directly below the Media window. As soon as the media starts playing, *highlight* the first image that you want to synchronize.

   Note: If you select the "auto-generate" field, a bookmark will be automatically generated every time you synchronize an image. Creating custom chapters is addressed in Section 2.5.
5. Next, use the "Target to Region" fields to select where the synchronized image will be targeted. You can use the interface thumbnail as a reference.
6. When you want to synchronize the image, *click* **Sync**. A hash-mark will appear on the Time Bar indicating that you have synchronized an image and the time at which it was synchronized.

   Tip: If you have the timings for the synchronized assets, you do not have to watch the media to synchronize. You can highlight the image, enter the time in the TimeBar Timer, and click Sync.
7. Use this process to synchronize as many images as desired.

2.4 Synchronizing URLs

1. To access the URLs screen, *click* the **URLs** tab. Immediately after clicking URLs, the URLs screen should appear.
2. To synchronize a URL, first *enter* the desired URL in the URL field.
3. If you would like to prepare several URLs before synchronizing, *click* **Add to List** and enter additional URLs in the URL field. If you want to synchronize the URL, first *click* **Play** directly beneath the media.
4. As soon as the media starts playing, *highlight* the first URL that you want to synchronize.
5. Next, use the "Target to Region" fields to select where the synchronized URL will be targeted. You can use the interface thumbnail as a reference.

6. When you want to synchronize the URL, *click* **Sync**. An orange hash-mark will appear on the Time Bar indicating that you have synchronized an image and the time at which it was synchronized.
7. Use this process to synchronize as many URLs as desired.

2.5 Synchronizing Bookmarks

1. To access the Bookmarks screen, *click* the **Bookmarks** tab. Immediately after clicking Bookmarks, the Bookmarks screen should appear.
2. To synchronize a Bookmark, first *enter* the bookmark title in the "Bookmark Title" field.
3. Next, *click* **Play** directly beneath the media.
4. As soon as the media starts playing, *click* **Sync Bookmark**.
5. Use this process to synchronize as many bookmarks as desired.

Once you have synchronized all of the desired assets, *click* **Preview**. Immediately after clicking Preview, the Preview page will appear.

2.6 Previewing A Presentation

After synchronizing assets around your media file, you may want to preview the presentation to ensure that you have synchronized all of the necessary assets and that the synchronization timings are accurate. The preview features described below will enable you to preview and edit the presentation.

1. After synchronizing a presentation, *click* **Preview**.
2. On the Preview page, use the buttons located directly above the "Preview" window to select the preview layout. You can use this feature to view an individual target region or multiple target region.

   Note: In the same row of buttons is the "Un-Dock" button. The "Un-Dock" button is used to release the view windows from PresenterPLUS so that they can be reshaped and placed anywhere on the desktop.
3. Once you have selected a view, *click* **Play** directly below the media player. As soon as the media starts playing, the timer will start moving. As soon as the timer reaches a synchronized asset, that asset will appear in the appropriate preview frame.
4. As you are previewing a presentation, you can edit asset timings and delete synchronized assets.

   - Deleting Assets: Right-click on the asset hash-mark on the timeline and *click* **Delete**.
   - Edit Asset Timings: Click on the asset hash-mark and drag it to the correct time on the timeline.

   Note: If you have automatically generated chapters, these chapter may be locked to synchronized images. If you want to move or delete one without moving or deleting the other, right-click on the image and *click* **Undock**.

2.7 Publishing A Presentation Locally

1. After previewing and editing a presentation, *click* **Publish**. Immediately after clicking Publish, the Publish page will appear.
2. On the publish page, enter a Project name in the Project Folder field.
3. Next, under Publishing Options, *select* **Publish Locally**.
4. Next, highlight the "Resize Images" if you would like PresenterPLUS to resize the images to fit the interface specifications.
5. Next, use the Conversion Format fields to select whether images will be converted to jpegs or gifs. If you select jpegs, you can use the "Image Compression Quality" bar to specify the image conversion quality.
6. After selecting an image conversion format, *click* **Publish**. Immediately after clicking Publish, presentation content will be generated.
7. After PresenterPLUS has completed generating the presentation content, you can view the final presentation by *clicking* **Launch Presentation**.

2.8 Viewing the Locally Stored Presentation

1. PresenterPLUS automatically created a project directory containing the presentation assets. The project directory will be located in the PresenterPLUS folder which, by default, is located in your program files (unless you chose to install it elsewhere).
2. Once the project directory has been located, *double-click* on the project directory.
3. In the project directory, *double-click* **project/cd/index.html**. Immediately after clicking project/cds/links.htm, a browser will appear with one or more links.
4. *Click* on the link to view the archived presentation.